TRIPLEONE

SIGNED

TripleOne Inc. Concept v1.2

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TRIPLEONE INC.

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This document was written to explain the concept behind TripleOne. It might not contain all necessary information. If you feel like something is missing and should be added to this document, feel free to contact us at feedback@tripleone.com.

This document is divided into multiple parts to make it easier for readers to understand what exactly is TripleOne.

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2. Introduction

TripleOne Inc. is a "decentralized" business where users join together to help build its projects and participate in the overall operation of the business.

A user can participate by voting on other users' ideas, suggesting new ideas and projects or completing certain tasks.

The user is rewarded for his or her participation at the end of each month. The full concept is divided into different parts and is fully disclosed in this document.

3. Units & Points

TripleOne Inc. uses a proprietary rewards system to calculate rewards for users who participate. There are two types of variables. Nation Units and Nation Points.

Nation Units are rewarded to the user when he or she registers on our website. Nation Units are "permanent". There are only 1,000,000,000 Nation Units available. Nation Points are rewarded to the user when he or she participates in the overall operation of the business. Nation Points are "temporary" and disappear at the end of each month.

At the end of each month, collections are made from our participating companies and collected amounts enter the rewards calculation. One calculation is made for Nation Units and for Nation Points.

The amount of cash paid to a given user from the Nation Units calculation depends on how many Nation Units the user has. For example, if the total rewards calculation is $1,000 for all Nation Units and the user has 100,000,000 Nation Units (remembering that there are only 1,000,000,000 Nation Units available), it means that the user will receive 10% of $1,000, resulting in a payment of $100 to him or her.

The amount of cash that is paid to a given user from the Nation Points calculation depends on how many Nation Points the user has and how many Nation Points other users have. For example, if the total rewards calculation is $1,000 for all Nation Points, and UserA has 200 Nation Points, and UserB has 200 Nation Points, bringing the total amount of Nation Points at play to 400, it means that UserA and UserB will each receive 50% of the rewards calculation, resulting in a payment of $500 to each of them. Users who have Nation Points are also rewarded with TripleOne Private Supply, also known as TPS (described below under "Private Supply") and Ranking Points (described below under "Ranks"). The user is rewarded with 0.001 TPS and 1 Ranking Point per one Nation Point.

The user can earn Nation Points when he or she participates in the development of the company by voting on other users input, sharing ideas and completing tasks.

4. Invitations

Users can invite other people to join the nation. When a user invites someone to the nation, he or she is rewarded with Nation Units. It is the only way for a user to gain more Nation Units.

5. Votes

TripleOne Inc. uses a proprietary voting system. The voting system exists to enhance decentralization by allowing user opinion about what is "good" or "bad" for the company.

There are two types of votes. Normal Votes and Power Votes. Both can be either Positive or Negative. Normal Votes are made available to users at the beginning of each month.

The number of Normal Votes that are made available to a user depends on his or her rank (the ranking system is described below). On the other hand, Power Votes are only made available when a user votes on something that was considered "bad" by other users but ended up being "good". For example, if a user positively votes that a certain stock is investable (the investment system is described below), and his or her opinion was not considered by other users, the system keeps track of that stock meaning that if it ends up performing well in the future, users who voted "positively" for that stock are rewarded with Power Votes.

Power Votes are "permanent", unlike Normal Votes. Normal Votes reset at the beginning of each month. Users are limited to how many times they can vote during a period of one month based on their Rank.

A user can vote positively or negatively on different things such as project ideas suggested by other users, stock investment opinions, comments made by other users, job applications and pretty much everything that surrounds the TripleOne business activity.

6. Ranks

The ranking system was created to enhance stability in the company. The rank of a user is displayed publicly on his or her profile and can be seen as a "credibility factor". A higher rank doesn't necessarily mean that the user is more "credible" but helps other users determine his or her participation time.

A user's rank can be increased with Ranking Points. Ranking Points can be earned with Nation Points. Users receive one Ranking Point for every Nation Point they earn. The maximum rank is 70.

Ranks can provide different benefits to users. These benefits include access to private products and services around the world, all sorts of discounts, hidden parts in our website and a lot more.

7. Badges

The badge system was created for users to publicly display their achievements. Similarly to Ranks, badges can also provide benefits to users.

Badges can be earned by users who "achieve things". For example, the "500 Nation Points" badge can be earned when a user gets 500 Nation Points before the end of the month. The "Project Starter Badge" is earned when a user receives at least 10 votes on his or her project suggestion. There are hundreds of badges to earn.

8. Projects

The project suggestion system was created to allow users to choose and influence the future of the business.

Users can suggest new projects. A project can be pretty much anything. (local business, online business, investment opportunity, real estate, etc.)

When a project is completed, a new project suggestion session starts and users can upload their project portfolio (the portfolio system is described below) to present it to other users. Users can vote on these portfolios. The portfolio that receives the most votes "wins" and it is now TripleOne's decision to start on that project. Jobs are created and users can apply to work on that project. The decentralized jobs system is explained below.

9. Jobs

The decentralized job system exists to let users suggest who's suitable for a particular job. Not only that, users can also suggest to create new jobs for a project.

A user can apply for a job anonymously without displaying his or her name, gender, picture or country to make sure that suggestions made by other users are solely based on skills and nothing else (this may be adjusted as per individual project necessities). Obviously, the user who gets the most "positive" votes is elected and is recommended for the job.

Only verified accounts can apply for job recommendations. The verification system is described below.

10. Investment

TripleOne Inc. proprietary investment system is divided into multiple parts. Investment sessions, stock portfolios, voting sessions, investment processing and sale declarations.

-Investment Sessions-
An Investment session is started on the first day of each month. When an investment session starts, a percentage of TripleOne's cash balance is set aside (in a TripleOne company account or other vehicle as then relevant, and subject to local regulation). That percentage is recommended by users' input when they vote on a stock portfolio project (described below). However, the percentage cannot be over 5%. The amount set aside is used to purchase the stocks for the TripleOne company when a portfolio is chosen. A user can upload his or her stock portfolio to the session allowing other users to vote for it. The portfolio with the most votes "wins", finally, stocks are purchased by the TripleOne company, and for the company. The duration of an investment recommendation session is seven days. One day is dedicated for uploading stock portfolios to the session. Three days are dedicated for voting on these portfolios. One day is dedicated for votes processing by our systems. One day is dedicated to purchasing the stock (which may be delayed or suspended in the discretion of the TripleOne Company). Finally, the last day is dedicated to publicly discuss the "winning" stock (subject to local regulation).

-Stock Portfolios-
Users can create customized stock portfolios for investment sessions. Portfolios can be edited in simple or advanced mode. Advanced mode allows the user to use our proprietary programming language (AST) to build a dynamic portfolio and extensively customize content for it.

-Voting Sessions-
A user can vote on other user's stock portfolios and discuss his or her opinion on the comments section of the portfolios (again subject to local regulation).
The portfolio that gets the most votes is sent for processing. Users are only allowed to vote twice on a portfolio unless they use Power Votes. A limit of ten Power Votes can be used on a single portfolio.

-Investment Processing-
During processing of an investment, the winning portfolio is processed and shares are bought in the discretion of the TripleOne company. One day after an investment is processed, detailed information about the investment, including the amount of shares the company owns is publicly disclosed in the Assets page located on our website.

-Sale Declarations-
A sale declaration is made when a user feels like it's time for the company to cash out a certain amount or all of the shares for a stock. It can happen for different reasons, such as if the user feels like the stock did pretty well, or simply because the stock is underperforming. A user can only declare one sale per year. When a sale is declared, the stock goes into a voting session where users can vote whether it's the right thing to do, or not.
If the voting session receives more than 65% of "positive" votes, the sale recommendation is processed and shares may be sold in the discretion of the company.

11. Private Supply (TPS)

TripleOne Private Supply (TPS) is rewarded to users who have gained Nation Points. 1 Nation Point = 0.001 TPS.

A user can send TPS to other users through our website. Transactions can be sent anonymously or publicly.

When a transaction is sent anonymously, no username is attached and a communication message box is created particularly for that transaction to allow communication between the receiver and the sender.

When a transaction is sent publicly, the username is attached and information about the sender is disclosed to the receiver.

12. Customer Support

TripleOne's customer support system is fully decentralized. Its proprietary functions allow for 24/7 customer support and a 5 to 10 min response time for our customers.

When an email is sent to our company, or for any affiliated or participating companies, a user can "accept the task" to reply to that email. The response made by the user is sent to a voting session and must receive two positive votes to get approved for sending to the customer. If it receives one negative vote, the email is discarded. If the response is reported, a TripleOne staff will take a look into it. If the report is valid, the user is banned from answering emails again. If the response is approved, it is sent to the customer.

When the customer replies, it goes through the same process to allow for a very low response time, but this time, with the email history. If the email cannot be answered by the users, for example if it is related to a particular order, the user can select "Send to Private Support" so that the email gets sent to a TripleOne staff.

Users can earn Nation Points by replying to emails.

13. Verification

For a user to be allowed in our nation, he or she must verify their account with a phone number. A verified phone number will allow the user to have access to almost everything our nation has to offer (subject to local regulation).

Certain functions require an account to be verified with a government issued identification document.

14. Countries

TripleOne is available in 18 countries. If your country is not listed, feel free to send a message to feedback@tripleone.com explaining your interest in seeing TripleOne available for your country.

TripleOne is currently available in the following countries, listed in alphabetical order:

- Australia
- Austria
- Brazil
- Canada
- Denmark
- Finland
- France
- India
- Italy
- Lebanon
- Mexico
- Netherlands
- Norway
- Russia
- Spain
- United Kingdom
- United States
- Philippines

15. Assets

Nervex Web Server Technologies - C++ Web Server Technology

Nervex is a web server technology that allows people to program their website quickly with C++ without having to compile their web page(s). It has pretty much all php has to offer with a lot more and allows people to use C++ libraries for their website.

NsTable - Programmable DNS Server Technology

NsTable is a programmable DNS server technology that allows people to use a programming language for their DNS records. For example, if you want to return certain records for a particular country or IP list, it is now possible in just a few lines of code.

ShinePost - Programmable Email Server

ShinePost is an email server technology that allows people to use a programming language for all received emails and sent emails. An example would be, a script could be made to detect viruses and that script could decide if that email can even reach the inbox of a user.

tripleone.com
Domain Name, Website Files

@tripleone - Instagram Account